

Reliable Aerospace Computing

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Aerospace Computing

- **Covers a wide range of missions**
 - Computer-assisted avionics
 - Deployed data processing systems
- **Increasing need for autonomous computing, especially in the national security sector**
 - Battery-powered
 - Harsh environments: radiation, temperature, weather
 - Little to no operator interaction

Satellite Deployed Data Processing

- **In recent years, the US's national security mission has focused on ubiquitous surveillance of targets and interests to provide an overall reduction of global threats**
 - This data plays an important role in national security and policy decisions
- **Many sensors, many platforms, a lot of data**
 - Automating data processing important
- **Satellite mission requirements can vary:**
 - Experiments with flexible availability
 - Operational systems with five minutes of downtime and two ground interventions per year
 - Operational systems that are expected to survive nuclear events for measurement and detection purposes



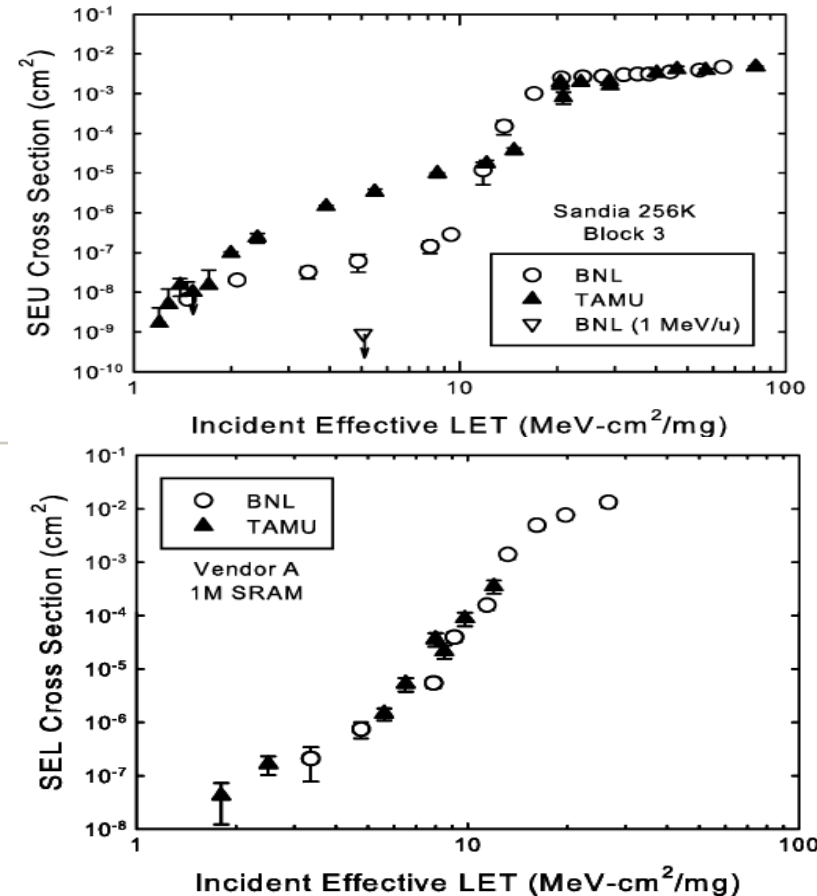
<http://mars.jpl.nasa.gov/mgs/gallery/images/mgs-mons.jpg>

Designing Satellite Systems

- **Very harsh, dynamic radiation environment of heavy ions and protons based on orbit and solar cycle**
 - More radiation than terrestrial environment
 - Electronics affected by both the accumulation of dose (total dose) and individual ions (single event effects)
 - Heavy ion susceptibilities are 5-7 orders of magnitude worse than proton/neutron sensitivities
- **Temperature variations can be difficult**
 - Rapid temperature swings multiple times a day enhance aging effects
 - Radiation effects can be enhanced as temperature increases

The State of Space Electronics

- **Rad-hard technology tends to be older, slower, larger, more expensive**
- **“Rad-Hard” is not what it used to be:**
 - Onset thresholds for single-event upsets and single-event latchup lowering
 - Devices are increasing in size causing an increase in per-device cross-section
 - Single-event transients problems are increasing with feature shrink
- **Waiting for a better memory solution:**
 - RHBP memories: old, slow, small, not completely SEU-immune
 - Flash memories: very low total dose
 - Commercial memories: single-event latchup, B10 contamination, very high MBU rate, high current contention issues in “unscrubbable” areas of the device
 - RHBD (DICE) or chalcogenide memories a possibility for the future



Dodd, et. Al., "Impact of Heavy Ion Energy and Nuclear Interactions on Single-Event Upset and Latchup in Integrated Circuits." IEEE Transactions on Nuclear Science (Dec. 2007) vol.54, no.6, p. 2303-11

A Partial Space Solution...Fly Commercial

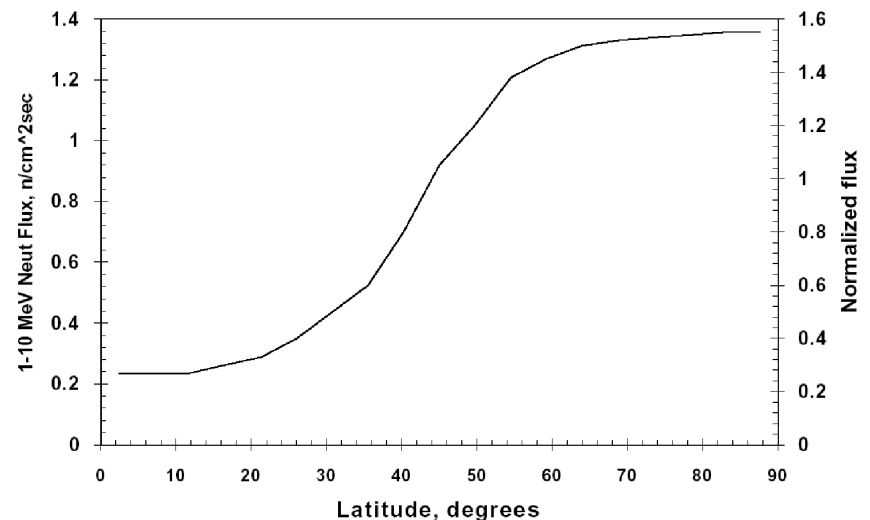
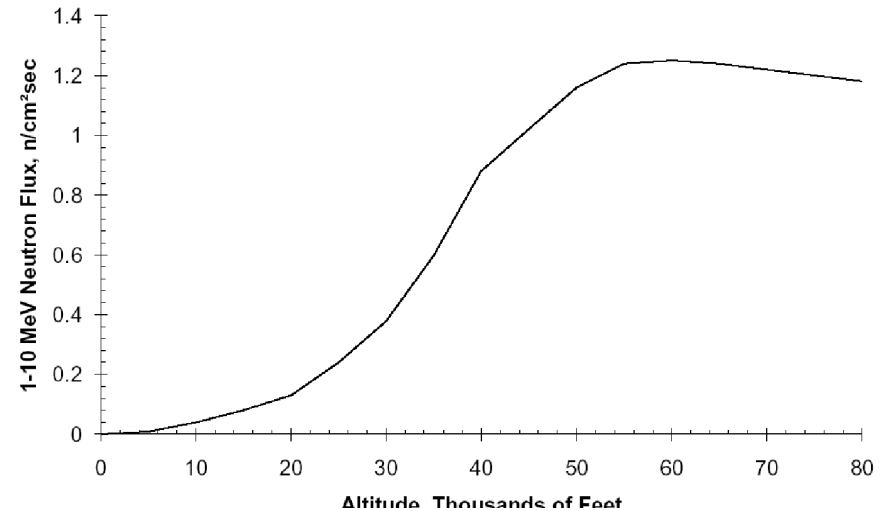
- **SRAM FPGAs from Xilinx are making inroads**
- **A number of mitigation methods were explored**
 - Spatially redundant modules: TMR, partial TMR, DWC, partial DWC
 - Quadded logic
 - State machine encoding
 - Temporal TMR
 - Everything but spatially redundant modules decreased the reliability of the circuit
- **POL, ADC, and memory devices becoming challenging**
- **Industry partnership necessary**



Cibola Flight Experiment

Airplane Systems

- **Airplane-based computational systems are increasingly important – not just for avionics but for deployed data processing also**
 - Larger cargo planes can house a small supercomputer with several sensors
 - Mission requirements not well quantified yet
- **Radiation environment is less harsh than space environment, but much harsher than sea level radiation rates**
 - Constant flux of protons and neutrons dependent on location and solar cycle
 - High altitudes and near poles can see 100-1000 times more radiation per hour than at sea level
- **Temperature variations still difficult**
- **Larger systems as vulnerable as satellites in low earth orbit**



The State of Airplane-based Systems

- **Problem is not solved:**
 - Limited test data on neutron sensitivities
 - Limited knowledge of the radiation environment both external and internal to the airplane
- **The larger system size could drive a need to mitigate radiation-induced issues**
 - Do we need to do space-level mitigation or can we scale back mitigation?
 - Current clamping for single-event latchup: no idea how quickly the system needs to be clamped, no idea on the amount of latent damage that occurs before it is clamped, no idea how that affects the mission
 - Hamming codes with data striping across memories so that entire memories can go down and be restored
 - Mitigating both FPGA circuits and software to single-event transients and single-event upsets, and deliberately sparing cores for redundancy

Things to Keep in Mind

- **Are existing problems “solved”**
 - The theory for memory correction is old, but in practice very hard to implement with current devices
 - The theory for correcting data communication errors is old, but in practice making very high speed communication reliable in a very high fault rate environments not well studied
- **Can we build systems that can seamlessly adapt to different types of environments?**
 - With different error rates?
 - With different mission requirements?
 - Without a not complete understanding of the defect/failure models?
 - Without completely redesigning the entire system?
- **What is the granularity to solve reliability problems?**
 - Can we avoid solving the component problem by addressing a system solution?
 - How do we best handle error filtering?